Xbox Ambassadors with Disabilities Share Their Gaming Stories

Community Fifthpaw Oct 22, 2021

Highlighting and amplifying community voices has always been important to the Xbox Ambassadors community. So, in celebration of the disability community this month, we reached out to our Xbox MVPs and Community Champions who are a part of the community and asked them to share their own gaming stories.

Here are their stories in their own words, along with their gamer tag (as chosen by each individual Xbox Ambassador):

Captaincripp1e

I have Multiple Sclerosis

What accessibility options in video games are useful to you and why?
Colorblind mode, controller remapping for when I lose the use of my left hand, visual cues for when my hearing goes bad.

In your opinion, what video games have good accessibility options?
Call of Duty for its different control schemes, *Destiny* for colorblind modes. Among Us can be a one-handed game.

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Additionally, I use an Xbox Adaptive Controller as well as a foot pad for PC games because I never know if or when my left side may go out.

CerebralPaul921

I have Cerebral Palsy (classified as a quadriplegic)

What accessibility options in video games are useful to you and why?
Button remapping. Since I have limited dexterity in my left hand I try and move key functions where I can better use them. Difficulty settings as well plus quick time event skips if available and needed.

In your opinion, what video games have good accessibility options?
L.A. Noire, Psychonauts 2

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Game with people who support you and want to game with you even if you have limitations. Don’t let negative people drive you away from this awesome hobby!

SammieChaos

I have a Bilateral Hearing impairment. I’m partially deaf in both ears.

What accessibility options in video games are useful to you and why?
Subtitles are extremely useful for me because my hearing impairment prevents me from being able to understand spoken dialogue most of the times. Even though I can read lips, video game characters don’t always have perfect lip sync to spoken words. So having access to subtitles in video games is essential for me to fully understand and be aware of in game dialogue.

In your opinion, what video games have good accessibility options?
Games like *Destiny*, *Assassins Creed*, and *Grounded* have some really good accessibility options.

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Making games accessible to different types of disabilities makes them much more inclusive to everyone. Gaming is for everyone, and should be accessible to everyone, no matter the disability.

Thank you once again to all our submitters for sharing their stories!